

Student Programmer Position Available

Wanted! Student programmer for campus team working on VSim, a real-time interactive interface for 3D models of cultural heritage sites. Experience with Qt Widgets and C++ required. We're using Visual Studio and OpenSceneGraph (an open source 3D graphics toolkit), and are looking for a flexible programmer to help with our UI. This work is funded by the National Endowment for the Humanities. Twenty hours per week through the school year would be ideal, but we're open to negotiation (and there's the possibility of full-time summer employment). Salary commensurate with experience, with a minimum of \$25 per hour.

Send resumes to Lisa Snyder at UCLA's Institute for Digital Research and Education (lms@idre.ucla.edu).