



UNIVERSITY RELATIONS PROGRAM

EMPLOYMENT AND INTERNSHIP OPPORTUNITIES

Blizzard Entertainment's university relations program partners with schools and universities to identify and foster talent to meet our current and future hiring needs.

NEW GRAD HIRES:

www.jobs.blizzard.com

- New graduates are recent graduates from a Certificate, Associate's, Bachelor's, Master's, or PhD program.
- We're hiring recent graduates in all areas, including programming, art, animation, and design.
- For a complete listing of our open positions, please visit the job board at: www.jobs.blizzard.com.

INTERNSHIPS:

Interns are undergraduate or graduate students who will be returning to school upon completion of the internship. To learn more about Blizzard's internships, please visit www.ur.blizzard.com.

To be eligible for the internship, candidates at a minimum must:

- Be eligible to work in the U.S. (International students who can show U.S. work eligibility are welcome to apply).
- Be currently enrolled in a university or college and working towards a degree.
- Meet the minimum qualifications and skill requirements of the job they're applying for.

Frequently Asked Questions:

What types of internships are offered?

Blizzard Entertainment offers a paid 12-week internship program. Internships are available every summer between the months of June and August. We offer internships in a variety of departments, including 3D art, animation, programming, design, production, quality assurance, and human resources.

How and when should I apply for an internship?

Visit our University Relations website at www.ur.blizzard.com for a complete listing of internship opportunities. The application deadline is January 31, 2010. Please submit your resume, cover letter, transcripts, and portfolio or project work through our online application.



STAR CRAFT



DIABLO



Where are the internships located?

At this time, we are only offering internships at our headquarters in Irvine, California.

Do you provide housing for interns?

Housing information will be provided to candidates in the later stages of the interview process.

Does your internship offer internship credit?

Blizzard Entertainment does not offer school credit for internships.

Can I apply for more than one internship?

Yes. If you're interested in applying for more than one internship, we recommend that you separately apply for each one through our online application. Additionally, we highly recommend you tailor your cover letter for each position.

How long does my code sample have to be when applying for a programming internship position? Do I need to program from scratch?

It's better to demonstrate knowledge of the underlying code by programming from scratch. While using libraries demonstrates that you know how to build on someone else's work, it does not necessarily demonstrate an ability to author original code. We're more interested in the code itself than the aesthetics of the program's output. A smaller sample is preferred, as it is easier to analyze. We would rather see a simple demo than a complicated full game.

For an art or design internship, how does Blizzard Entertainment like to receive portfolios and demo reels?

For art and design internships, we would like to see a portfolio or a demo reel of your work. A link to your website or online portfolio is highly preferred; however, PDF samples will also be accepted.

I want to apply for the game testing internship – what does Blizzard Entertainment look for in this position?

For quality assurance interns, we're looking for avid gamers who are good at describing noteworthy issues they find in games, and organizing them in a clear fashion. We're looking for highly motivated individuals who have excellent written and verbal communication skills.

I am a freshman – am I eligible for an internship at Blizzard Entertainment?

As a freshman, you are eligible for the game tester internship.

