

AirShareVR

AirShareVR, connects VR developers with gaming influencers, through our technology that lets influencers capture and share ("Let's Play") their VR experiences as 360 videos.

We need interns in the following areas, starting immediately:

Unity engineer(s): someone with experience making games or middleware (plugins) in Unity, experience with C#, and who is clever at hacking solutions together.

Unreal engineer: someone with experience making games or middleware (plugins) in Unreal, and who is clever at hacking solutions together.

iOS/Android engineer: (Android is priority, both preferred) with experience building video playback applications similar in structure to YouTube.

User Interface Designer: for front-end, web, and iOS/Android applications with a focus on simple user experiences.

AirShareVR Internship Application: <https://goo.gl/forms/t0dYzX8w0r8I3Sof2>

We will reach out directly to request resumes and interviews from candidates whose applications we feel are the best fit for us.

Internships for college credit or a small stipend. **The real value of interning with AirShareVR is fourfold:**

- We will be using our interns' work in a consumer-facing product. They will be able to say they built a go-to-market product used by real VR developers and content creators.
- We have real traction - game developers are begging to integrate our MVP, big YouTubers are stoked about being able to make 360 Let's Plays, and investors are banging on our doors. Interns can get in now and, if they do good work, come on board as an early employee full time when they graduate - we will take care of them.
- Before starting AirShareVR, I (Avi Gandhi) started the video games group of a major talent agency. I am very well-connected in gaming and VR, from EA and Valve to Kabam and Supercell to Survios and Rogue Initiative. If interns do great work, and want a more traditional, big-company job when they are done working with us, I will write a killer rec letter and personally call and email high-level executives at top gaming companies to help them get in the right rooms.
- We're building a company with a culture that we would be excited to be part of. For interns, we'll set up social events like new game demos, mixers with other VR

companies, and fireside chats with cool people ranging from YouTube stars to venture capitalists to top gaming executives, so that they get the most out of their time with us.

The pillars of AirShareVR's culture are Be Excellent, Be Passionate, Be Curious, and Be Interesting, and we're excited about grooming our young, talented interns to succeed in whatever they want to do in the future.