iOS Developer

General prerequisites:

– Knowledge of at least one programming language
– Able to write clean code easily understood by other collaborating developers
– Able to debug errors and take measures to prevent future issues
– Prioritize application maintainability, extensibility, and flexibility
– Refine application performance and adhere to good design patterns
– Good communication and teamwork skills
– Be open to collaborating with others
– Willing to provide thoughtful input through the design/development process
– Have a positive attitude towards learning and applying knowledge in a hands-on environment
– Willing to learn necessary skills to contribute to their respective team

Requirements:

– Knowledge of Objective-C and Cocoatouch framework (or willing to learn)
– Including but not limited to Core Data, Core Graphics, Core Animation, etc.
– Interested in designing UI/UX for a wide audience range using prototyping tools and build custom UIViews and animation
– Interested in developing and deploying advanced health and fitness related applications for the iOS platform

Preferred, but not required:

– Experience with iOS app development and can demonstrate previous projects
– Using Auto Layout with Xcode
– Integrating application with back-end services using RESTful APIs and network calls
– Evaluating and using external libraries and APIs to accomplish expected application functionality
– Experience designing UI for iOS apps
– Experience with Git

Submit an application here.